

Fibers are not (P)Threads: The Case for Loose Coupling of Asynchronous Programming Models and MPI Through Continuations

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EuroMPI'20



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- Dispatching work to a scheduler for eventual execution
- Constraints on order of execution (dependencies, data-flow, ...)

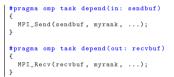


- Dispatching work to a scheduler for eventual execution
- Constraints on order of execution (dependencies, data-flow, ...)
- MPI \approx dependencies not exposed to the scheduler
- Coordinating interaction with MPI is tedious
- Test-yield cycles are inefficient, at best



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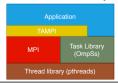
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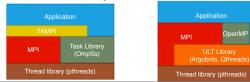
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Asynchronous Programming Models: C++ std::async, OpenMP tasks, TBB ...

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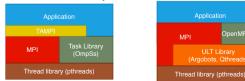


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OpenMP

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Application

(Argobots, Othreads)

OpenMP



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- 1. All MPI calls are thread-safe.
- 2. Blocking MPI calls will **block the calling thread only**, allowing another thread to execute, if available.

MPI 3.1, §12.4.1



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Portable Applications:

- Do not rely on implementation details
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What constitutes a thread?

Portable Applications:

- Do not rely on implementation details
- Ensure all communication started eventually
- ► Coordinate MPI ↔ scheduler interaction



A decade-old problem...

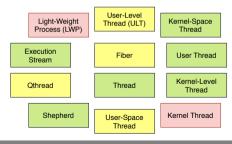
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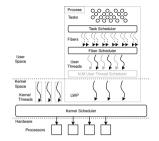
16 years later, the HPC community is in a similar situation...



Taxonomy used in this work (excerpt)

Kernel Thread Thread in kernel space (I/O, signal handling, Light-Weight Process (LWP))

- User Thread Lowest system-level concurrency abstraction in user space, mapped 1:1 or N:M to LWP, scheduled preemptively (aka. *a thread*)
 - Fiber User-space execution context (stack/registers), scheduled cooperatively onto user threads
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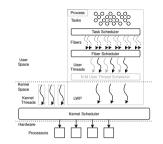
Observation:

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- User-Level Threads (ULT) are fibers (like boost.fiber, MS Fibers, ...)
- Underlying Shepherds, Execution Streams, ... are threads

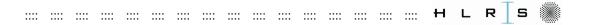
Recommended read:

Gor Nishanov: Fibers under the magnifying glass, 2018.

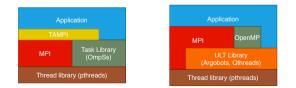








Fiber Integration (Should Be) Considered Harmful¹



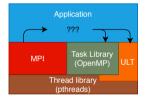
¹ Dijkstra is said to have penned his famous letter after a talk on a continuation-like concept in Algol60.



Let's separate concerns

- MPI should manage communication concerns (requests)
- Application layer should manage task concerns

How to loosely couple different concerns?





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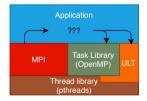
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Continuations



Example: std::future::then





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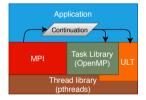
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Example: std::future::then





- Introduce 3 new functions:
 - MPIX_Continue_init: initialize a continuation request
 - MPIX_Continue: attach a continuation to single operation
 - MPIX_Continueal1: attach a continuation to a set of operations (executed once all are complete)

/** Initialize a continuation request */
int MPIX_Continue_init(MPI_Request *cont_req);



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```
/* Callback function signature */
void (MPIX_Continue_cb_funtion)(
    void *user_data,
    MPI_Status *statuses);
```

```
/* Attach a continuation to a single operation */
int MPIX_Continue (
    MPIX_Gequest * request,
    int *flag,
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    void * cb_data,
    MPI_Status * status,
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/* Set up continuation to be executed once all
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- Benefit of having MPI interface: invocation as soon as implementation sees completion

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MPI Continuations Interface: Example

```
omp_event_handle_t event;
/* set up continuation request */
MPT Request contreq:
MPIX Continue init (&contreg):
1* task to receive data */
#pragma omp task depend(out: recvbuf) detach(event)
£
 int flag;
 MPI Request opreq:
 MPI Irecv(recvbuf, ..., &opreg):
 MPIX Continue (*opreg. &flag. /* flag set to 1 if complete */
               &complete_event. /* callback to invoke */
               (intptr t)event. /* argument to pass */
               MPI STATUS IGNORE. contreg):
    (flag) complete event(event):
}
/* task to process received data */
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#pragma omp taskwait
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    (flag) complete event(event):
}
/* task to process received data */
#pragma omp task depend(in: recvbuf)
 process_received_data(recvbuf):
}
/* wait for all tasks to complete */
#pragma omp taskwait
MPI_Request_free(&contreg):
```

Continuation Callback

Progress Function

```
void mpi_progress()
{
    int flag; // ignored
    MPI_Test(&contreq, &flag, MPI_STATUS_IGNORE);
}
```

~ Progress thread, recurring task, or service



MPI Continuation Interface: Implementation

Proof-of-Concept implementation in Open MPI

- Request without continuation: +12 instructions ($\approx 2\%$)
- Request with continuation: +300 instructions, incl. registration and invocation

Test system: Dual-socket 12C Intel Haswell, ConnectX-3



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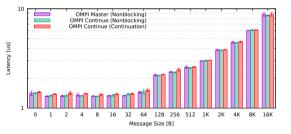
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OSU P2P using Isend/Irecv and MPI Continuations to handle reply

 \leadsto Small latency increase for small messages





MPI Continuations vs Argobots Integration: Message Scaling

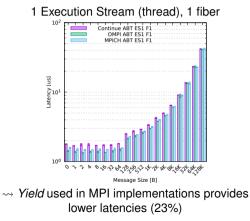
OSU multi-threaded latency benchmark using Argobots

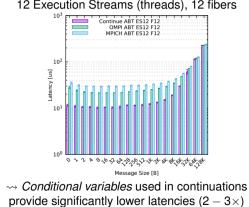
1 Execution Stream (thread), 1 fiber 10² atency [us] 10 Message Size [B] ~ Yield used in MPI implementations provides lower latencies (23%)



MPI Continuations vs Argobots Integration: Message Scaling

OSU multi-threaded latency benchmark using Argobots





12 Execution Streams (threads), 12 fibers

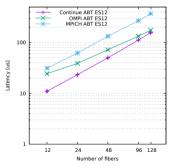


MPI Continuations vs Argobots Integration: Fiber Scaling

OSU multi-threaded latency benchmark using Argobots (1 B messages)

1 Execution Stream (thread), 1 – 128 fibers

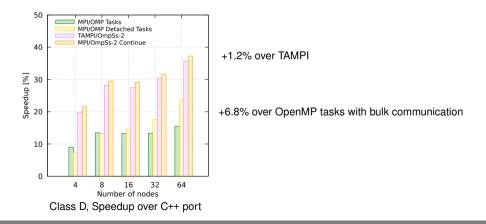
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MPI Continuation: NPB BT-MZ

NPB BT-MZ C++ port using Clang OpenMP detached tasks and OmpSs-2





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Progress still an issue, but continuation requests provide means to trigger progress



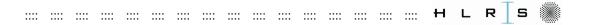
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Progress still an issue, but continuation requests provide means to trigger progress

Results demonstrate efficient implementation in Open MPI



Questions?

Reference implementation: https://github.com/devreal/ompi/tree/mpi-continue-master (Any) Feedback welcome at: schuchart(at)hlrs.de

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Google announced "ULT kernel patches"

- Adds futex switchto primitive
- Threads still managed by kernel, user space has some control
- No idea where the N:M part is here...
- Again: ULT is misleading...
- ▶ The Register: mentions fiber
- https://www.theregister.com/2020/08/10/google_scheduling_code_reaches_linux/